

Draw and Pass

Skill - Catching and Passing

TYPE

Open

AGE

9+

Description

- » 4 defenders (yellow) start on a white marker each.
- » Two line of attackers (green) start at one end of the grid.
- The first group of attackers runs through the grid whilst using a draw and pass on each defender.
- » Each defender must have their hands behind their back, and feet together. They can only move by jumping with their feet together.
- When the attackers finish, they line up at the other end and come back.
- » Ensure you rotate defenders

Progression

» Allow the defenders to move freely.







