



Maximum Passes Game

Skill - Catching, Passing, & Attacking Fundamentals

TYPE
Game

AGE
10+

Aim

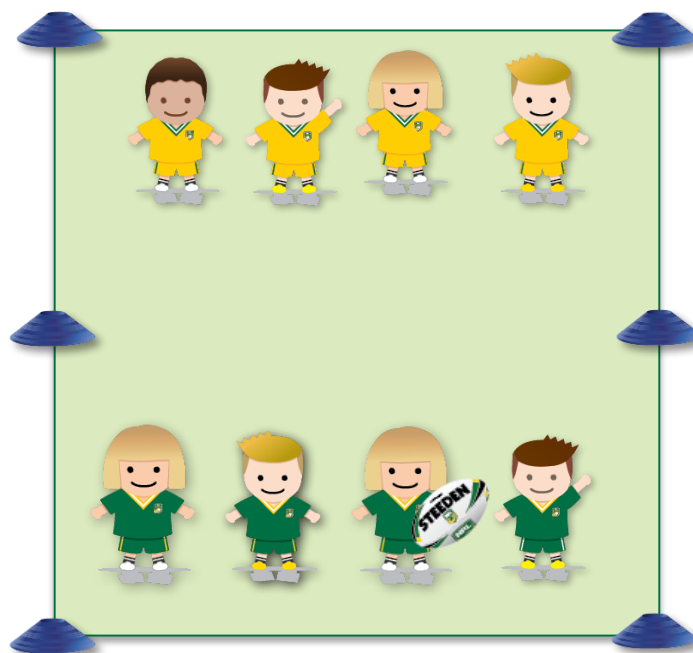
- » Improve your teams catching, passing, and support play by encouraging maximum passes per play.

Description

- » After each play the ball, every player must touch the ball before a try is scored.

Consequence

- » If they are stopped without achieving the maximum passes, they play the ball.
- » If a try is scored without maximum passes, they turn over possession.



Equipment



x (6) Markers



Whistle



x (1) Football

Players



The coach can determine the amount of players per team. Usually you will just split the players into two even teams.

How to Stop Play

You can choose between touch, tag, 2 hand touch, tackle or any other.

How to Restart Play

You can choose between play the ball, hit the ground and then play the ball, tap, or any other.

Amount of Plays

Coach to choose how many plays each team receives per set.



Click to watch the video



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